

# Application of Petri Nets to Evaluation of Grid Applications Efficiency

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# Outline

- Motivation and the goal
- Related work
- Analysis method
  - The models
  - Enabling the simulation
- Results
- Conclusions and future work

# Motivation

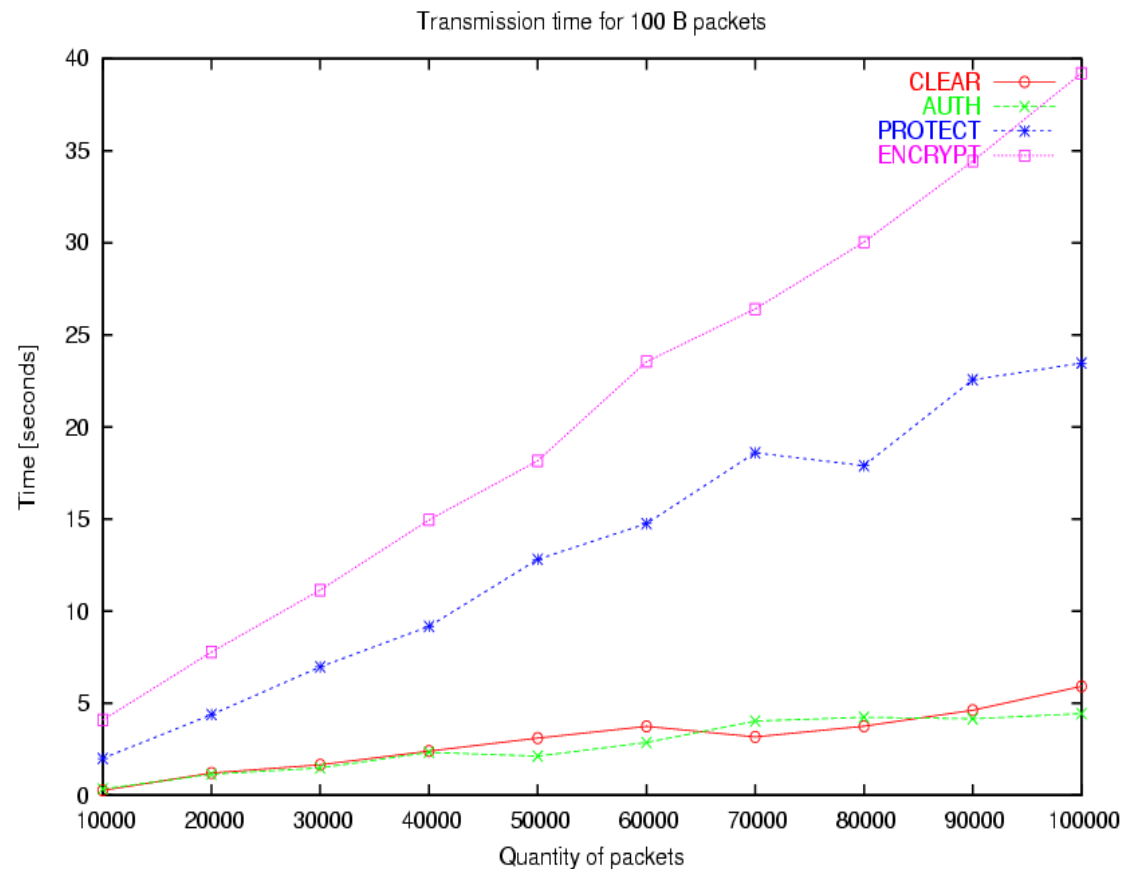
## GT2 security overhead

[Baliś, Bubak, Rzaśa, Szepieniec 2004]

- Secured connection enables
  - Authentication
  - Data integrity
  - Confidentiality
- Connection establishment
- Data transmission

Connections	Requested in 1 second	Established in 1 second	Failed
Secured	896	30	4

Clear	1692	1691	0
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# Motivation

## Communication overhead examples

- Secure communication
  - GT2 GSI
  - GT3/GT4 transport-level and message-level security
  - SSL/TLS
  - VPN
- Communication layers
  - TCP/IP
  - HTTP over TCP/IP
  - SOAP over HTTP over TCP/IP
- Network link parameters

# Motivation

## Distributed application efficiency

- Communication overhead
- Delay caused by the other resources
  - e.g. CPU
- Application logic and topology
  - implies resource usage

# The goal

- Analyze efficiency of distributed application
- Depending on
  - Parameters of resources
  - Application design
- Method for application developers

# Simulations of the Grid – examples

- Replica management simulators
  - OptorSim DataGrid project, 2004
  - GridNet [Lamehamedi, Shentu, Szymanski, Deelman 2003]
  - ChicagoSim [Ranganathan, Foster 2001]
- Scheduling algorithms simulators
  - SimGrid [Casanova, Legrand, Marchal 2003]
  - GridSim [Buyya 2005]
- Grid security simulator – G3S [Naqvi, Riguidel 2005]
- Grid application simulators
  - Performance Prophet [Fahringer 2005]

# Simulations of the Grid – tools and engines exploited

- General purpose discrete-event simulators
  - PARSEC [Bagrodia]
    - ChicagoSim
  - SimJava [McNab,Howell 1998]
    - GridSim
  - CSIM [Schwetman 1998]
    - Performance Prophet
- Network Simulator (ns)
  - GridNet



# The method

- Model the environment and the application
- Perform simulation to obtain statistics

# Parts of the model

- Model of the Grid resources
- Model of the application

# The model

## Nodes:

- CPU(s)



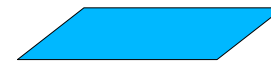
node1



node2



node3



node4

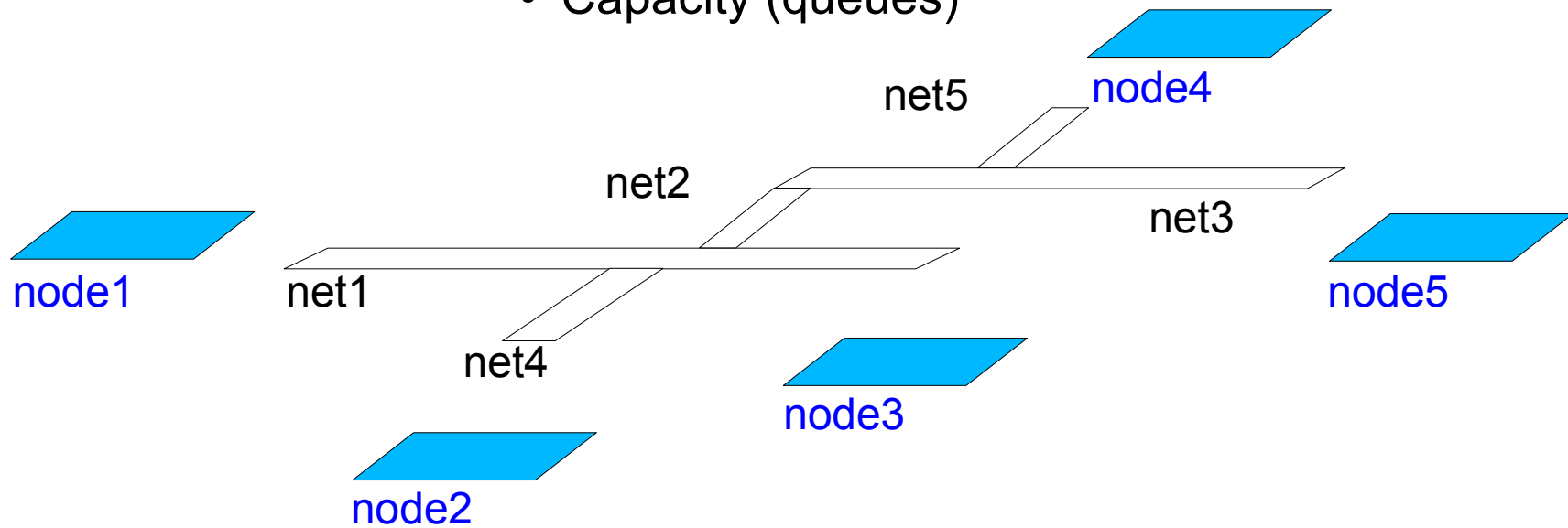


node5

# The model

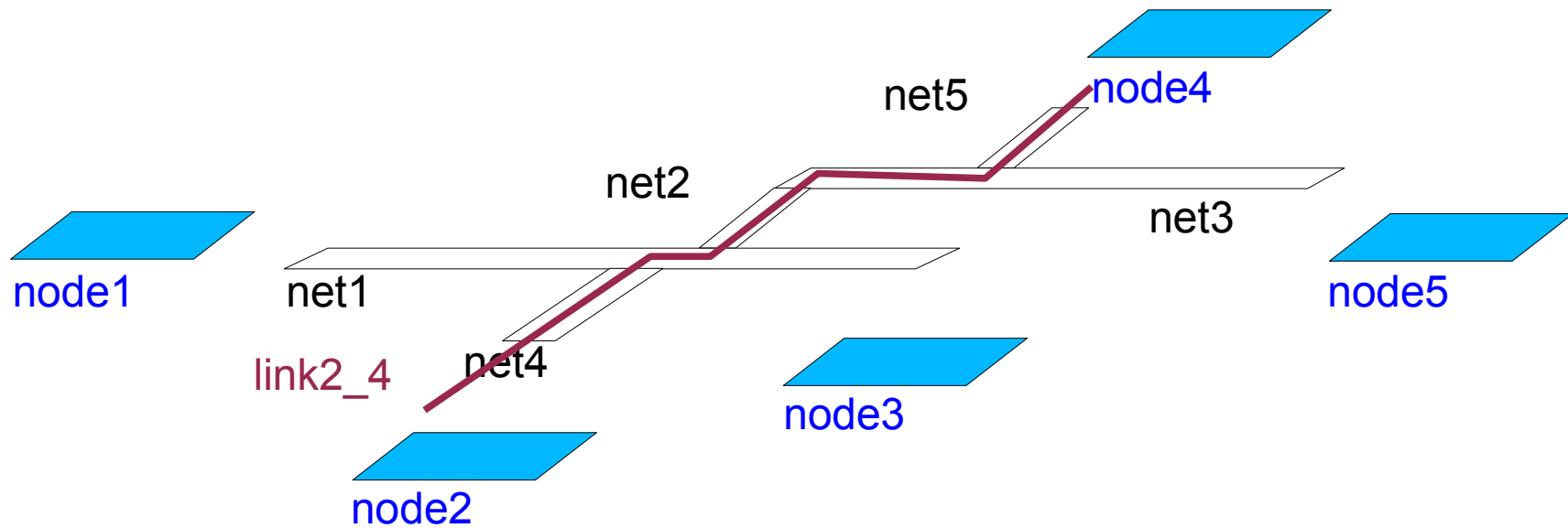
Parameters of the **net segments**:

- Bandwidth
- Delay
- Capacity (queues)



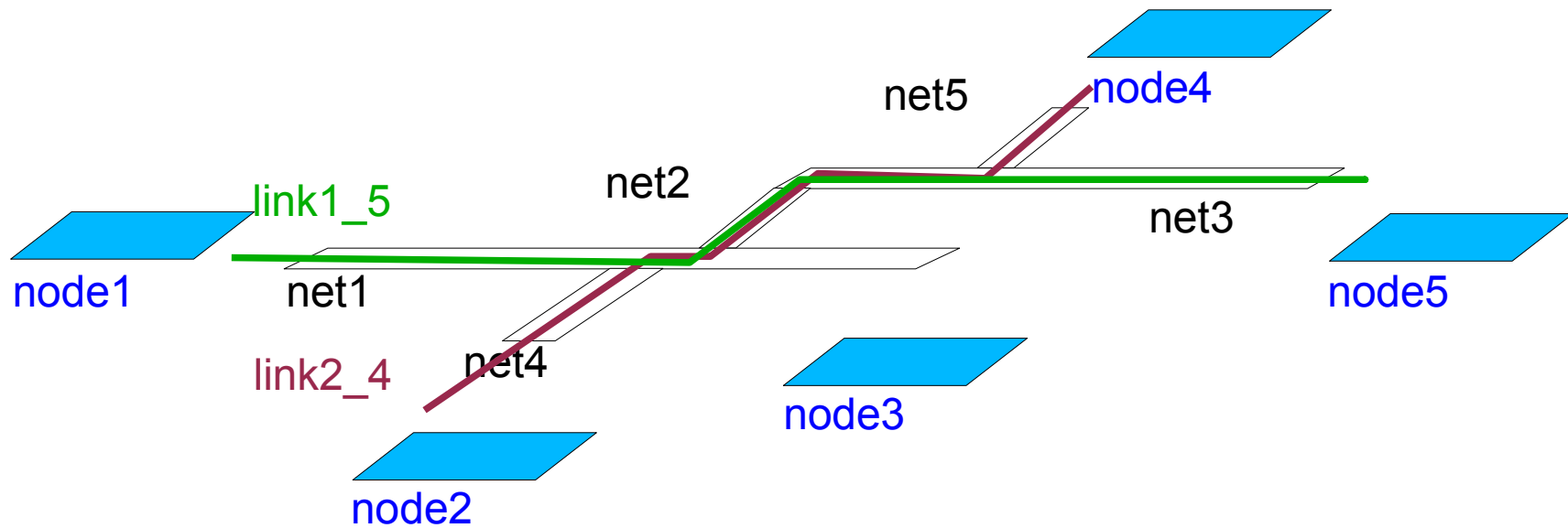
# The model

Link – route between the nodes



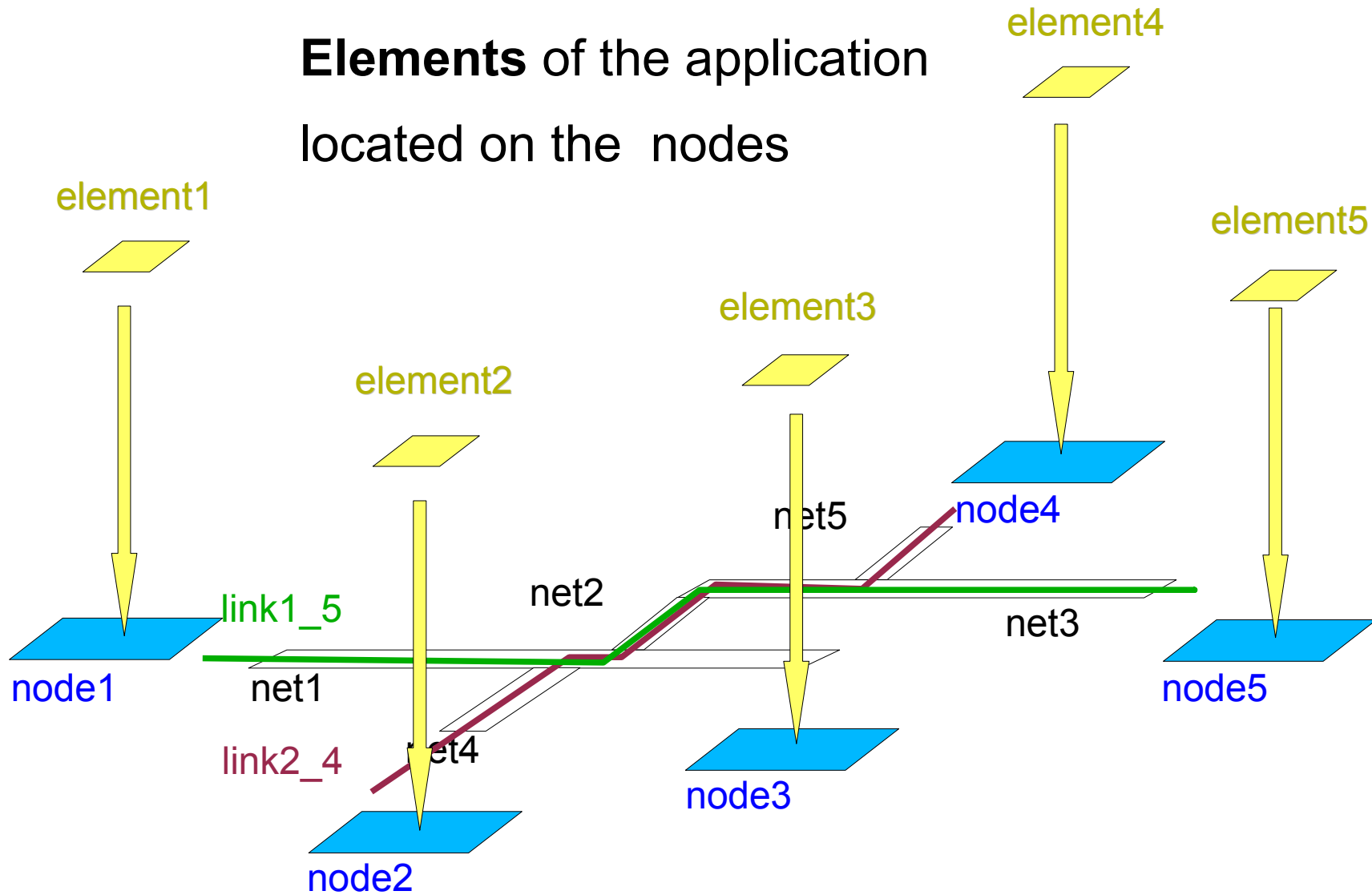
# The model

Link – route between the nodes



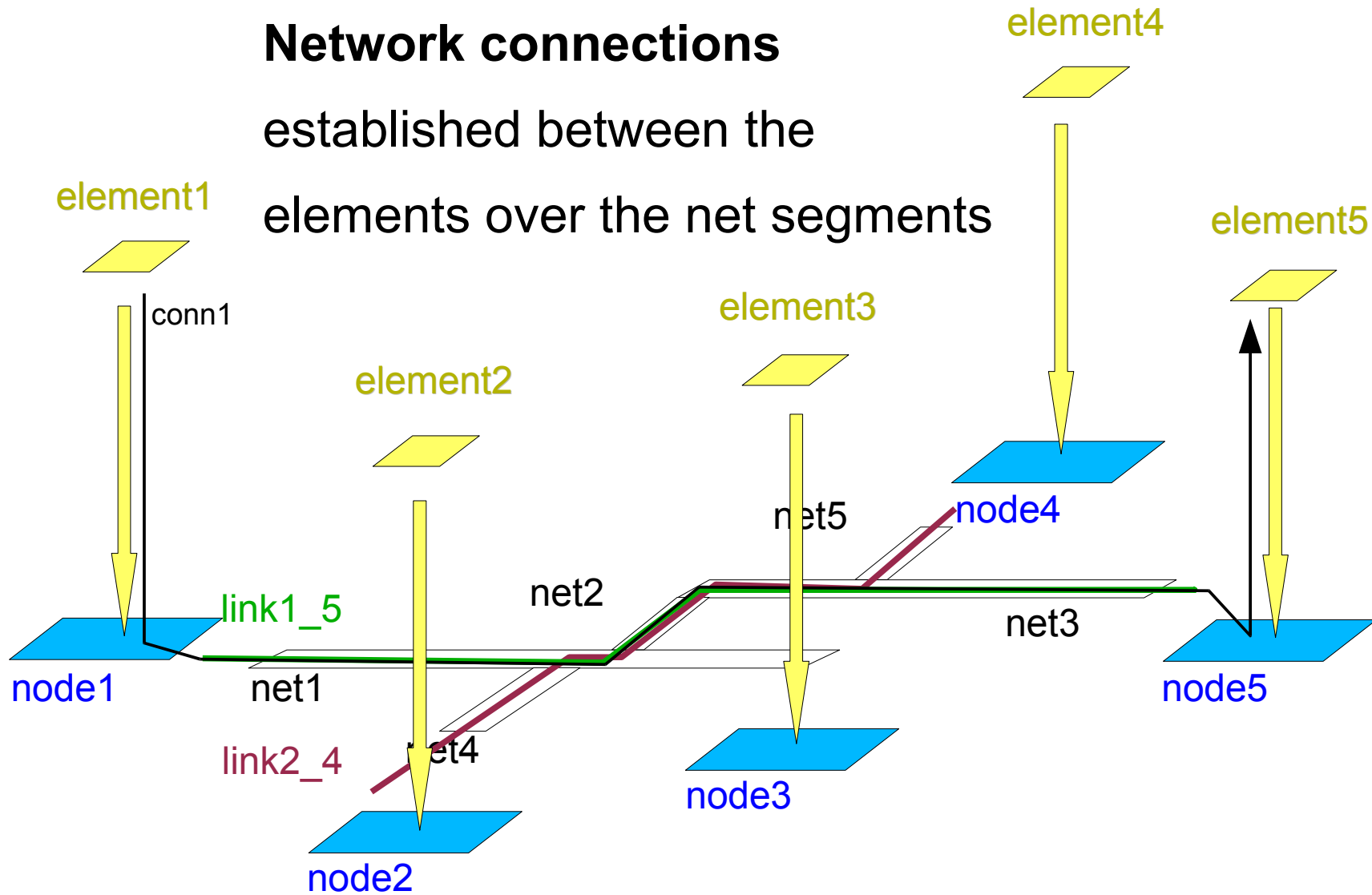
# The model

Elements of the application  
located on the nodes



# The model

**Network connections**  
established between the  
elements over the net segments

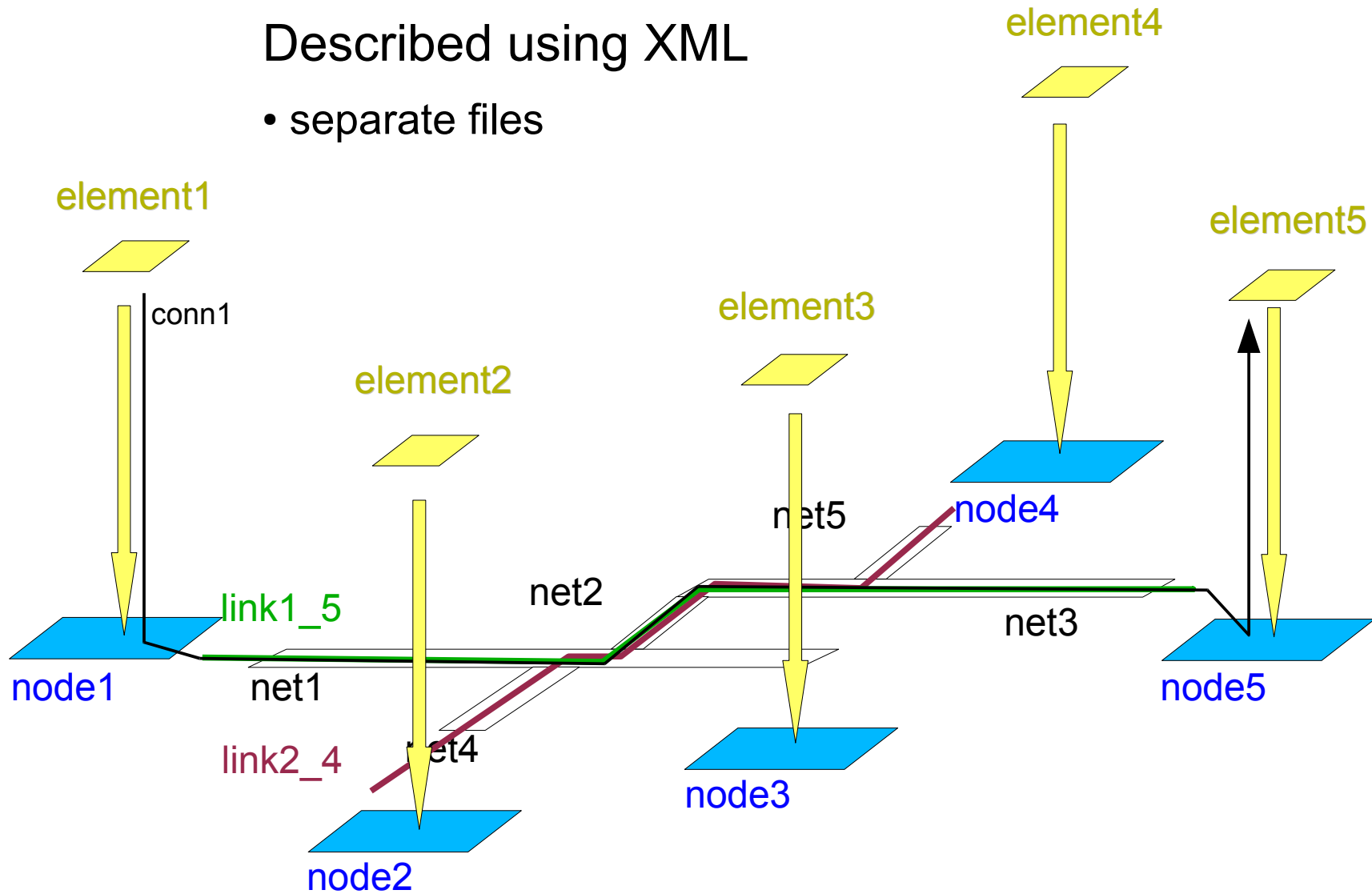




# The model

Described using XML

- separate files



resources.xml mapping.xml application.xml



# Parameters of the application element

- Network connection parameters
- Delay caused by processing
- Parameters of generated communication
  
- All parameters described using expressions

```
if ($time<1000) { 100*$incomingVolume }  
else { pow($incomingVolume,3) }
```

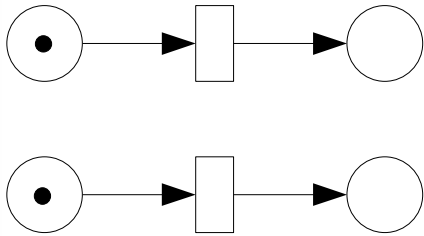
# Reliable simulation

- High level model – convenient for application developers
- Executable model for reliable simulation
  - Based on a formalism
  - Properly reflecting activities of concurrent, distributed applications
- Automatic transformation, transparent for the user

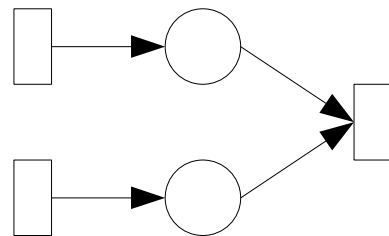
# Enabling the simulation

## Petri Nets

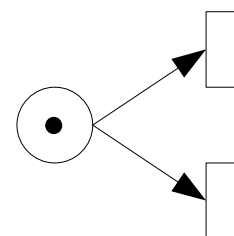
[Murata 1989]



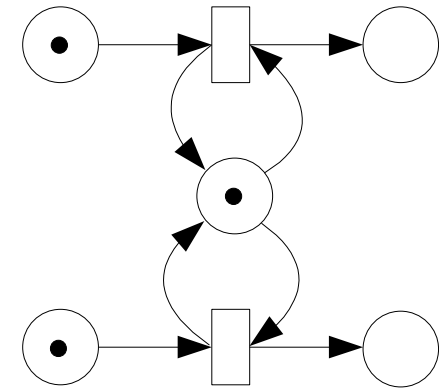
Concurrency



Synchronization



Conflict



Mutual exclusion

- Reliable formal model of concurrent processes
- Simulation
  - efficient
  - interactive

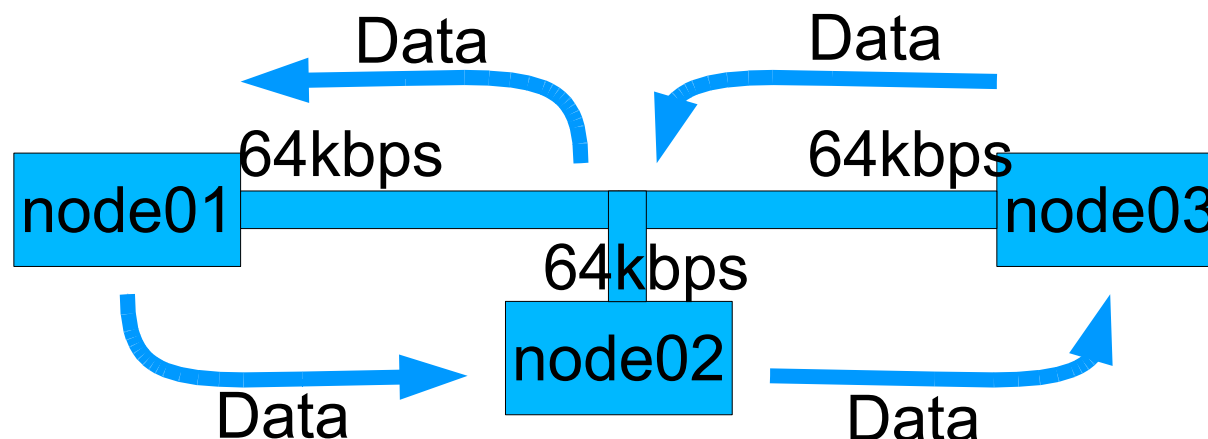
# Timed Colored Petri Net

[Jensen 1994] [Jensen 1995/96]

- Classical PN extended by
  - Color sets – data types
  - Colors of tokens – values
  - Guards defined for transitions
  - Arc expressions
- More compact and transparent model
- Time
  - Tokens with timestamps
  - Timestamps modified by transitions
  - Timestamps affect availability of tokens

# Experiment

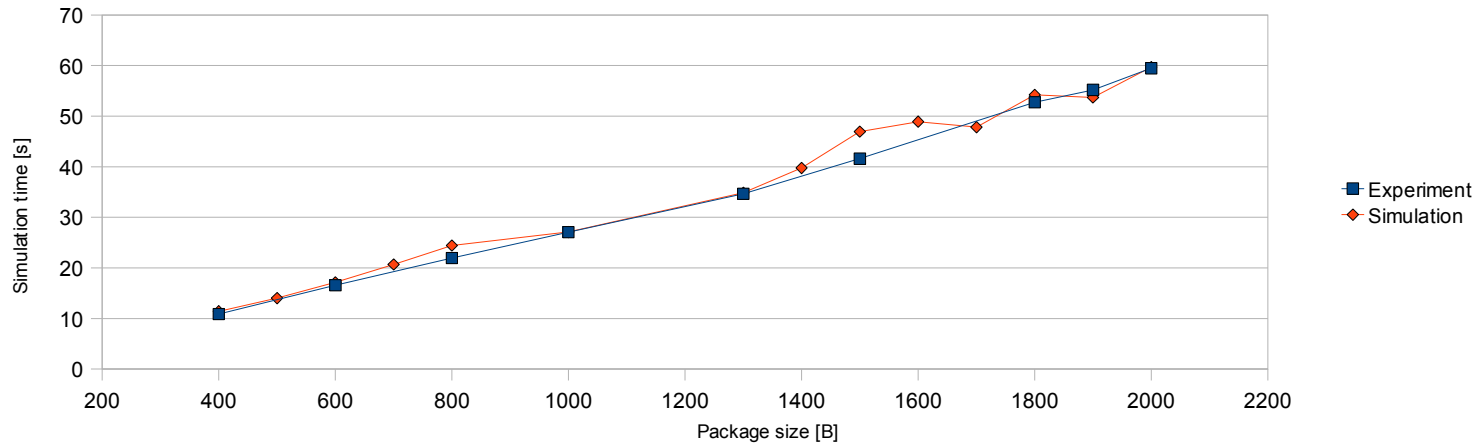
- At most one persistent connection between each two nodes
- Transmission of 100 packages of data
- No other data processing
- Measurement of wall time of whole experiment
- Nodes: AMD Athlon 64 1.8GHZ, 2GB RAM



# Results (64kbps links)

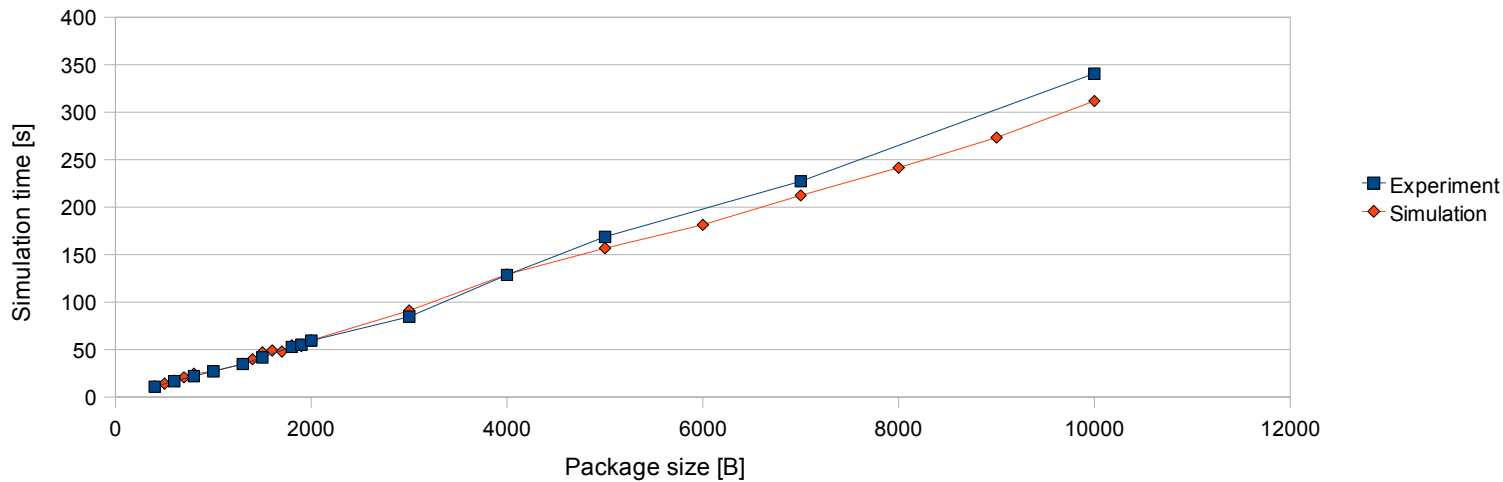
Experiment and simulation

Raw TCP, 64kbps links

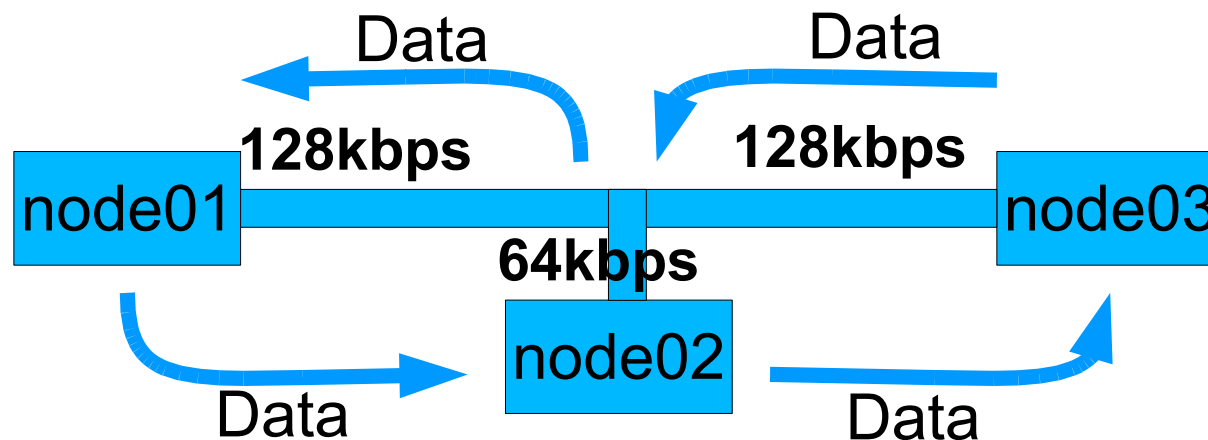


Experiment and simulation

Raw TCP, 64kbps links



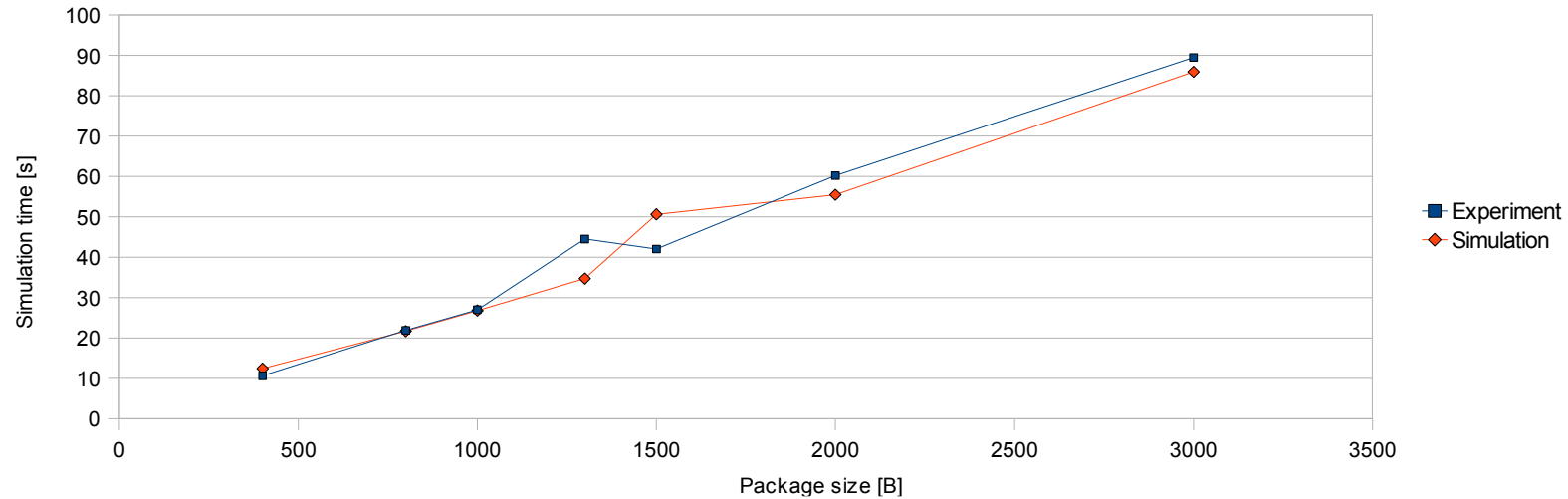
# 128 and 64kbps links



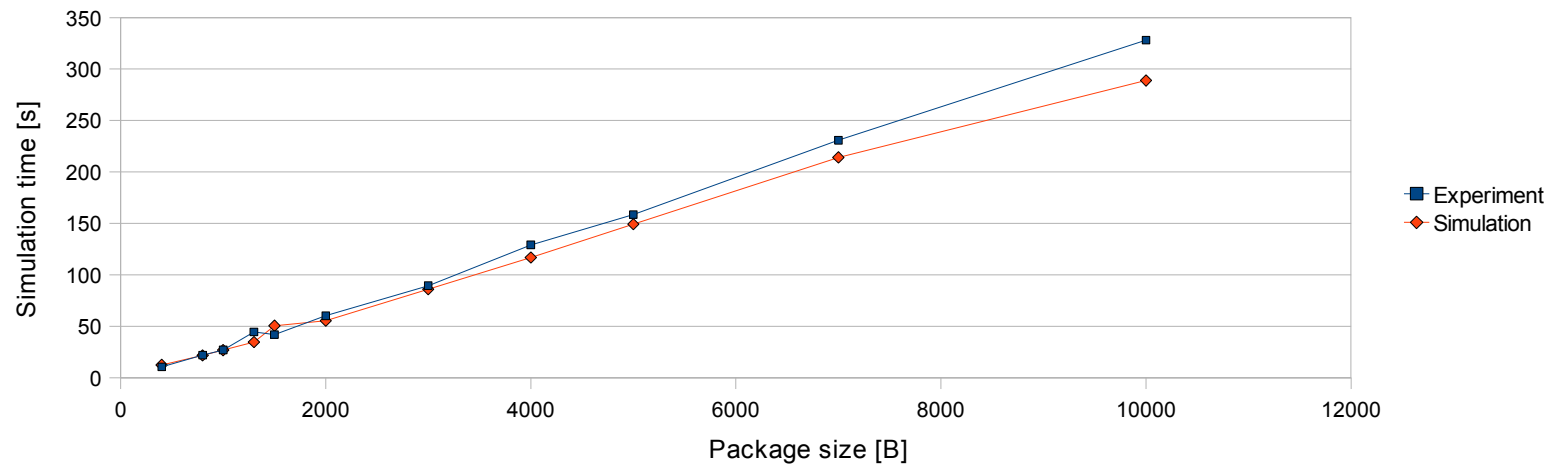


# Results (128 and 64kbps links)

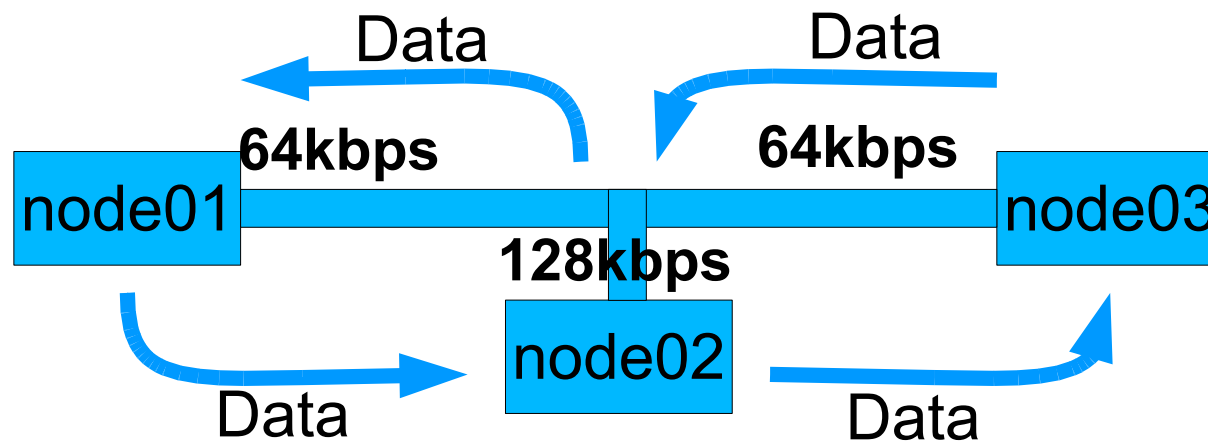
Experiment and simulation  
Raw TCP, 128, 64,128 kbps links



Experiment and simulation  
Raw TCP, 128, 64,128 kbps links

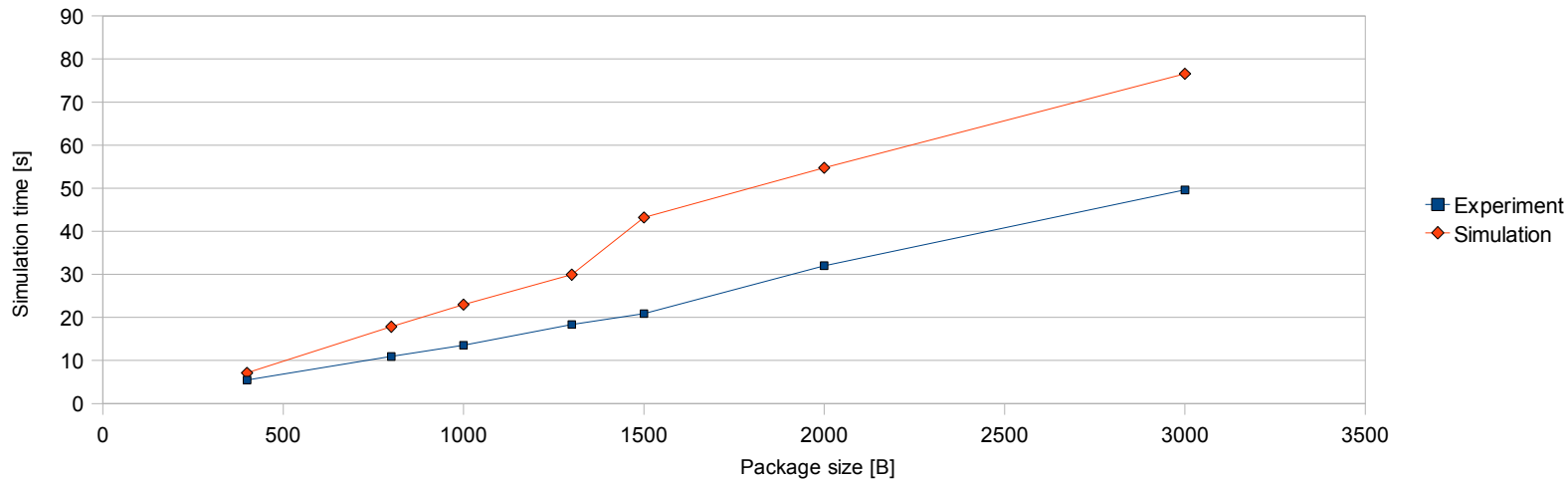


# 64 and 128kbps links

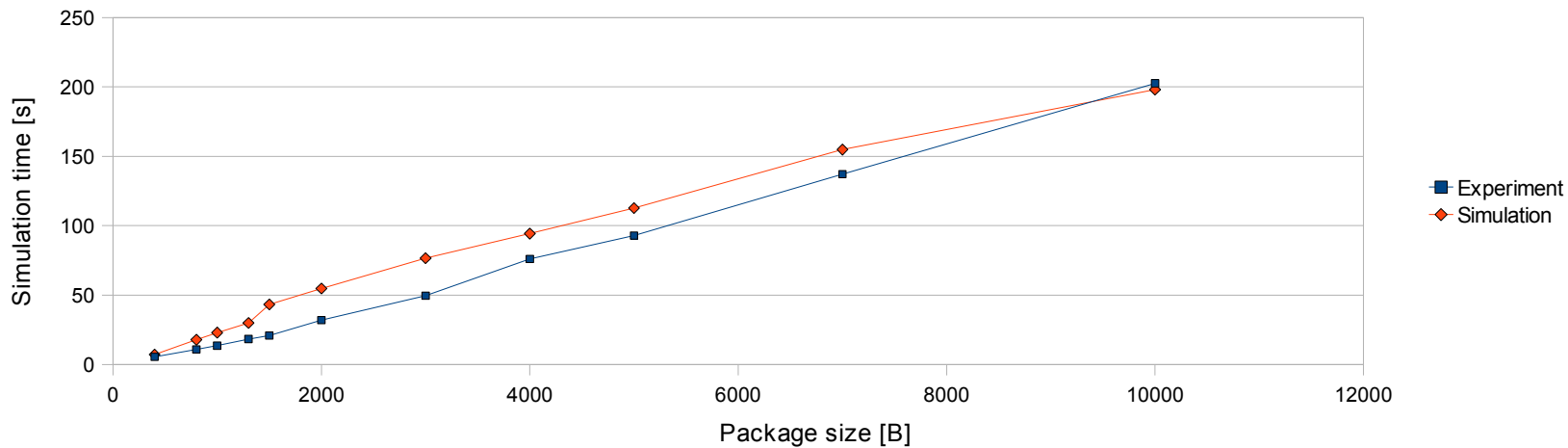


# Results (64 and 128kbps links)

Experiment and simulation  
Raw TCP, 64,128, 64 kbps links



Experiment and simulation  
Raw TCP, 64,128, 64 kbps links



# Conclusions and future work

- Conclusions
  - Correct results if TCP model works correctly
  - The Petri net based model works correctly
  - Inaccuracy caused mostly by incorrect TCP flow control implementation
- Future work
  - Correct TCP model
  - Improve High-level application model
  - Feasibility study – ATLAS TDAQ soft real time system [Korcyl, Szymocha, Kitowski, et al. 2008]